

## ***ABSTRACT***

# **DEVELOPMENT OF GALERI BUDAYA APPLICATION USING AGILE DEVELOPMENT METHOD**

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*Culture is a collection of habits or habits that have been passed down from ancestral times to the present. Every culture has its own uniqueness, which every nation should have. The culture in Indonesia, hereinafter referred to as Indonesian culture, deserves to be maintained, because it is a form of national identity. Indonesian culture is generally easy to access through various media, but with the low reading interest of the Indonesian people and the high use of mobile applications. Based on this problem, this research was formed, which has the aim of creating a mobile application called the Cultural Gallery using agile methods for its development. The application that has been made is aimed at users who want to find information regarding cultures in Indonesia, either just to be curious or want to really learn about it. This research uses agile methods as previously mentioned, so that the flow that occurs is quite flexible. Based on this, the application was successfully created using agile development techniques, and has successfully passed all stages of testing using black box testing techniques.*

**Keywords: Indonesian Culture, Android Application, Agile Method, Galeri Budaya**