ABSTRACT

Kampus Merdeka is one of the programs from the Ministry of Education, Culture, Research and Technology that provides a way for students to study outside the campus which is carried out for 5 months. This Studi Independen activity is a collaboration between the campus and PT. Lantern of the Bright Nation. The company is engaged in Information Technology with the aim of empowering everyone through programming. Through various delivery of materials, practicums, mini-project activities that hone Critical Thinking and Problem Solving skills, so that digital talents are formed who not only have hard coding skills, but also a Digital Mindset that can make writers more solutive, collaborative, and adaptive to rapid changes. This program ends by giving a final project in the form of a Final project which aims to prove knowledge and demonstrate the skills of participants who have studied material about Android Developers. The theme given for the final project is about the Marketplace or buying and selling applications. This application is made to help the community in buying and selling so that they can buy all their needs without leaving the house, just by ordering through the marketplace the desired needs can arrive at home.

Keywords : Studi Independen, Binar Academy, Final Project, Android Developer.