

ABSTRACT

The process of processing the current athlete data processing system in the field of youth, sports, culture and tourism sports is still using books as data archiving. Difficulty in managing data due to the large amount of incoming data so that fatal errors in data processing often occur. In connection with this problem, the front-end of a website-based athlete data processing information system is controlled by admins in order to facilitate employees in managing the data of outstanding and non-performing athletes. The stages of the methods used in the creation of this system are through analysis, system design, implementation, and testing. The purpose of the design of the front-end athlete information system is expected to make it easier for employees to manage athlete data and facilitate the community in Banyumas Regency in finding information about athlete data.

Keywords: Front-End, Website, System Information, Athlete