

Abstract

Kampus Merdeka is an activity that allows students to study outside of regular lectures during their studies. Through the Kampus Merdeka Program, students can take part in various programs offered, such as entrepreneurship, independent study, certified internships, student exchanges, and even teaching on campus. One form of independent campus activities that the author participates in is independent study. I joined the Infinite Learning independent study program, PT Kinema Systrans Multimedia and chose the Mobile Application learning program. In the process of implementing application development, partners apply the Agile method with the Scrum framework. Then, the participants also received assignments as the final project as a graduation requirement and further development of abilities. In this final project, my team and I designed and created an application that focuses on the Health & Wellness field with the application name "I-DO". This application is used as a companion for people with addiction during the time they want to stop their addiction.

Keywords: Independent Study, Mobile Application, Agile, Scrum