

## DAFTAR PUSTAKA

- [1] I. Handayani, “Bisnis Laundry di Indonesia Tumbuh 50%,” *https://investor.id/*, 2022. <https://investor.id/business/308293/bisnis-laundry-di-indonesia-tumbuh-50> (accessed Dec. 06, 2022).
- [2] A. Riskita, “Usaha Laundry: Jenis, Cara Memulainya, hingga Tips Bisnis,” *https://store.sirclo.com*, 2022. <https://store.sirclo.com/blog/usaha-laundry-jenis-dan-cara-memulainya/> (accessed Dec. 06, 2022).
- [3] K. Faadilah, “Mau Usaha Laundry? Cermati Kelebihan dan Kekurangannya Terlebih Dahulu,” *https://dailysocial.id*, 2022. <https://dailysocial.id/post/kelebihan-dan-kekurangan-bisnis-laundry> (accessed Dec. 06, 2022).
- [4] D. R. Rahayu, “Sistem Informasi Laundry Berbasis Website,” *Semin. Nas. Teknol. Inf. dan Komun.*, pp. 331–341, 2021.
- [5] M. D. I. Mohammad Fuad Farisi, Budi Praptono, “Perancangan Aplikasi Pencatatan Keuangan Studi Kasus Pada Amanah Laundry Bogor Menggunakan Agile Development Methods,” vol. 7, no. 2, pp. 21–28, 2020.
- [6] D. Andriansyah, “Penerapan Model Waterfall Pada Sistem Informasi Layanan Jasa Laundry Berbasis Web,” *Indones. J. Softw. Eng.*, vol. 4, no. 1, pp. 27–32, 2018, doi: 10.31294/ijse.v4i1.6291.
- [7] C. Arifin, D. Sagita Rusdianto, and E. Muhammad Adams Jonemaro, “Pengembangan Sistem Pengelolaan Laundry berbasis Website (Studi Kasus: Senopati Jaya Card Laundry),” *J. Pengemb. Teknol. Inf. dan Ilmu Komput.*, vol. 6, no. 7, pp. 3199–3204, 2022, [Online]. Available: <https://j-ptiik.ub.ac.id/index.php/j-ptiik/article/view/11303>
- [8] A. E. Prastya and N. Santoso, “Pengembangan Aplikasi Pengelolaan Usaha Laundry berbasis Website,” *J. Pengemb. Teknol. Inf. dan Ilmu Komput.*, vol. 6, no. 1, pp. 234–241, 2022.
- [9] N. Hadinata and M. Nasir, “Implementasi Metode Scrum Dalam Rancang Bangun Sistem Informasi Penjualan (Study Kasus: Penjualan Sperpart

- Kendaraan),” *J. Ilm. Betrik*, vol. 8, no. 01, pp. 22–27, 2017, doi: 10.36050/betrik.v8i01.62.
- [10] A. Andipradana and K. Dwi Hartomo, “Rancang Bangun Aplikasi Penjualan Online Berbasis Web Menggunakan Metode Scrum,” *J. Algoritm.*, vol. 19, no. 1, pp. 161–172, 2021, doi: 10.33364/algoritma/v.18-1.869.
- [11] D. W. A. Nugroho and A. David Manuputty, “Rancang Bangun Sistem Informasi Gelanggang Olahraga berbasis Web dengan Metode Scrum,” *JATISI (Jurnal Tek. Inform. dan Sist. Informasi)*, vol. 8, no. 4, pp. 1733–1749, 2021, doi: 10.35957/jatisi.v8i4.1132.
- [12] R. Wahyudi, T. Astuti, and A. S. Mujahid, “Implementasi Extreme Programming Pada Sistem Reservasi Tiket Travel Berbasis Android Dan Website,” *J. Teknol. Inf. dan Ilmu Komput.*, vol. 5, no. 5, pp. 585–596, 2018, doi: 10.25126/jtiik.201855990.
- [13] R. Delima, H. B. Santosa, and J. Purwadi, “Development of Dutatani Website Using Rapid Application Development,” *IJITEE (International J. Inf. Technol. Electr. Eng.)*, vol. 1, no. 2, pp. 36–44, 2017, doi: 10.22146/ijitee.28362.
- [14] geeksforgeeks.org, “What is a Website?,” *www.geeksforgeeks.org*, 2021. <https://www.geeksforgeeks.org/what-is-a-website/> (accessed Jan. 01, 2023).
- [15] geeksforgeeks.org, “Difference between System Architecture and Software Architecture,” *www.geeksforgeeks.org*, 2022. <https://www.geeksforgeeks.org/difference-between-system-architecture-and-software-architecture/?ref=gcse> (accessed Jan. 02, 2023).
- [16] J. Purnawan and H. Toba, “Layanan Web Kalender Fakultas Teknologi Informasi Universitas Kristen Maranatha dengan Constraint Satisfaction Problem,” *J. Strateg. Maranatha*, vol. 2, no. 1, pp. 120–132, 2020, [Online]. Available: <http://strategi.itmaranatha.org/index.php/strategi/article/view/159>
- [17] M. C. Layton, S. J. Ostermiller, and D. J. Kynaston, *Scrum for dummies*, 3rd ed. Hoboken: John Wiley & Sons, 2022.

- [18] H. Y. Fauziah, A. I. Sukowati, and I. Purwanto, "Rancang Bangun Sistem Absensi Mahasiswa Sekolah Tinggi Teknik Cendekia (STTC) Berbasis Radio Frequency Identification (RFID) menggunakan Arduino UNO R3," in *Seminar Nasional Sains dan Teknologi*, 2017, vol. 16, no. 2, pp. 1–8. doi: 10.32409/jikstik.16.2.2288.
- [19] postgresql.org, "What is PostgreSQL?," *www.postgresql.org*. <https://www.postgresql.org/about/> (accessed Jan. 03, 2023).
- [20] expressjs.com, "Fast, unopinionated, minimalist web framework for Node.js," *www.expressjs.com*. <https://expressjs.com/> (accessed Jan. 03, 2023).
- [21] S. Tilkov and S. Vinoski, "Node.js: Using JavaScript to build high-performance network programs," in *IEEE Internet Computing*, 2010, vol. 14, no. 6, pp. 80–83. doi: 10.1109/MIC.2010.145.
- [22] nodejs.org, "About Node.js," *www.nodejs.org*. <https://nodejs.org/en/about/> (accessed Jan. 03, 2023).
- [23] Hasanuddin, H. Asgar, and B. Hartono, "Rancang Bangun Rest Api Aplikasi Weshare Sebagai Upaya Mempermudah Pelayanan Donasi Kemanusiaan," *J. Inform. Teknol. dan Sains*, vol. 4, no. 1, pp. 8–14, 2022, doi: 10.51401/jinteks.v4i1.1474.
- [24] geeksforgeeks.org, "Software Design Patterns," *www.geeksforgeeks.org*, 2018. <https://www.geeksforgeeks.org/software-design-patterns/?ref=gcse> (accessed Jan. 03, 2023).
- [25] geeksforgeeks.org, "MVC Design Pattern," *www.geeksforgeeks.org*, 2018. <https://www.geeksforgeeks.org/mvc-design-pattern/?ref=gcse> (accessed Jan. 03, 2023).
- [26] P. Tripathy and K. Naik, *Software Testing and Quality Assurance: Theory and Practice*. Hoboken: John Wiley & Sons, 2011.
- [27] B. K. Aichernig, "Systematic Black-Box Testing of Computer-Based Systems through Formal Abstraction Techniques," Graz University of Technology, 2001.